



UA500

Time Attendance Terminal

UA500 adopts the brand new firmware and new appearance process, provides a different level of user interaction. User can easily manage data by networking UA500 via RS232/485, TCP/IP, USB Host or Client. Most importantly, all the functions can still operate in networking state.

UA500 makes your employee time & attendance management easy and efficient. You can get the best of benefits from UA500.

Features

Remarkable User Experience

- Intuitive and stunning UI designed with the most popular and internationalized factor.
- Interface operation adopts modularized hierarchical design. Simpler, better and more logical.
- Faster matching speed: Less than 0.5 second.
- Provide great user interactivity.

Enhanced Features and Performance

- Support data backup and retrieve.
- Support advanced User ID consisted of letters and numbers.
- Support chip encryption for firmware protection.
- Support more flexible menu configuration: double line text display.

Excellent expandability

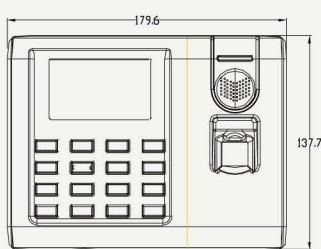
- Easy to extend functions and customize customers' requirements.



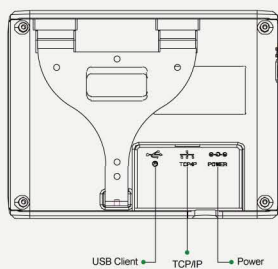
Specifications

| | |
|----------------------|---|
| Fingerprint Capacity | 3000 (1:N) |
| ID Card Capacity | 10,000 (Optional) |
| Record Capacity | 100,000 |
| Display | 3-inch Screen |
| Communication | TCP/IP, RS232/485, USB (host & client) |
| Standard Functions | Web Server, Short Message, Automatic Status Switch, Self-Service Query, Work Code, T9 input, 9 Digits User ID, DST, Schedule Bell |
| Optional Functions | ID/Mifare/HID card, External Printer |
| Power Supply | DC 5V 2A |
| Verification Speed | ≤0.5 sec |
| Operating Temp. | 0°C - 45°C |
| Operating Humidity | 20%-80% |
| Dimension | 179.6*137.7*37.0 mm (Length*Width*Thickness) |
| Net Weight | 0.8 kg |

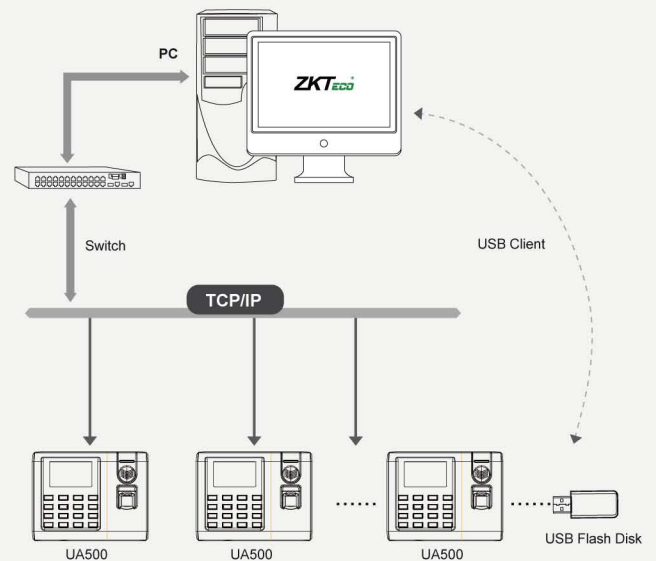
Dimensions (mm)



Interface



Configuration



Package List



UA500



Plastic Plate



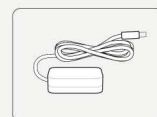
Screws and Holders



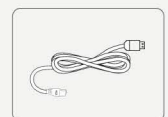
Software CD
(ZKTime.Net)



Star-shape
Screw Driver



Power Adapter



USB Cable